

BASIC Zygarde **EX** HP 300



Ability **Cell Formation**
Once during your turn, (before your attack), you may search your deck for a card that evolves from one of your benched Pokémon and put it onto that Pokémon.

Attack **Ancient Discipline** 100
This attack is not affected by resistance.

weakness: ♣ × 2 resistance: ♠ -20 **Pokémon-EX rule**
When a Pokémon-EX has been Knocked Out, your opponent takes 3 Prize cards.

retreat: ★ ★ ★

BASIC Gyarados **EX** HP 180



Attack **Stormy Seas**
Flip a coin until you get tails. For each heads, search your deck for a ⚡ Energy card and attach it to this Pokémon. Shuffle your deck afterward.

Attack **Splash Burn** 130
This attack does 10 damage to each of your Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

weakness: ♣ × 2 resistance: ♠ -20 **Pokémon-EX rule**
When a Pokémon-EX has been Knocked Out, your opponent takes 3 Prize cards.

retreat: ★ ★ ★ ★

STAGE 2 Charizard **GX** HP 250



Evolves from Charmeleon

Attack **Wing Attack** 70

Attack **Crimson Storm** 300
Discard 3 ⚡ Energy from this Pokémon.

Attack **Raging Out GX**
Discard the top 10 cards of your opponent's deck, no card can be more than 1 GX attack in a game.

weakness: ♣ × 2 resistance: ♠ -20 retreat: ★ ★ ★

Pokémon-GX rule
When your Pokémon-GX is Knocked Out, your opponent takes 3 Prize cards.

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STAGE 2 Machop HP 160



Evolves from Machopke

Ability **Directing Traffic**
Look at the top 5 cards of your deck and put them back in any order.

Attack **Cross Chop** 80+
Flip a coin. If heads, this attack does 60 more damage.

weakness: ♣ × 2 resistance: ♠ -20 retreat: ★ ★ ★

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It grasps its opponents with its four arms and twists them up in an intricate hold. People call it "the Machop special."

BASIC Giratina **EX** HP 180



Attack **Shred** 90
This attack's damage isn't affected by any effects on the Defending Pokémon.

Attack **Dragon Pulse** 130
Discard the top 3 cards of your deck.

weakness: ♣ × 2 resistance: ♠ -20 **Pokémon-EX rule**
When a Pokémon-EX has been Knocked Out, your opponent takes 2 Prize cards.

retreat: ★ ★ ★ ★

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BASIC Pikachu & Zekrom **GX** HP 240



TAG TEAM

Attack **Full Blitz** 150
Search your deck for up to 3 ⚡ Energy cards and attach them to 1 of your Pokémon. Then, shuffle your deck.

Attack **Tag Bolt GX** 200
If this Pokémon has at least 3 extra ⚡ Energy attached to it (in addition to the attack's cost), this attack does 170 damage to 1 of your opponent's Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.) (You can use more than 1 GX attack in a game.)

weakness: ♣ × 2 resistance: ♠ -20 retreat: ★ ★ ★ ★

TAG TEAM rule
When your TAG TEAM is Knocked Out, your opponent takes 3 Prize cards.

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