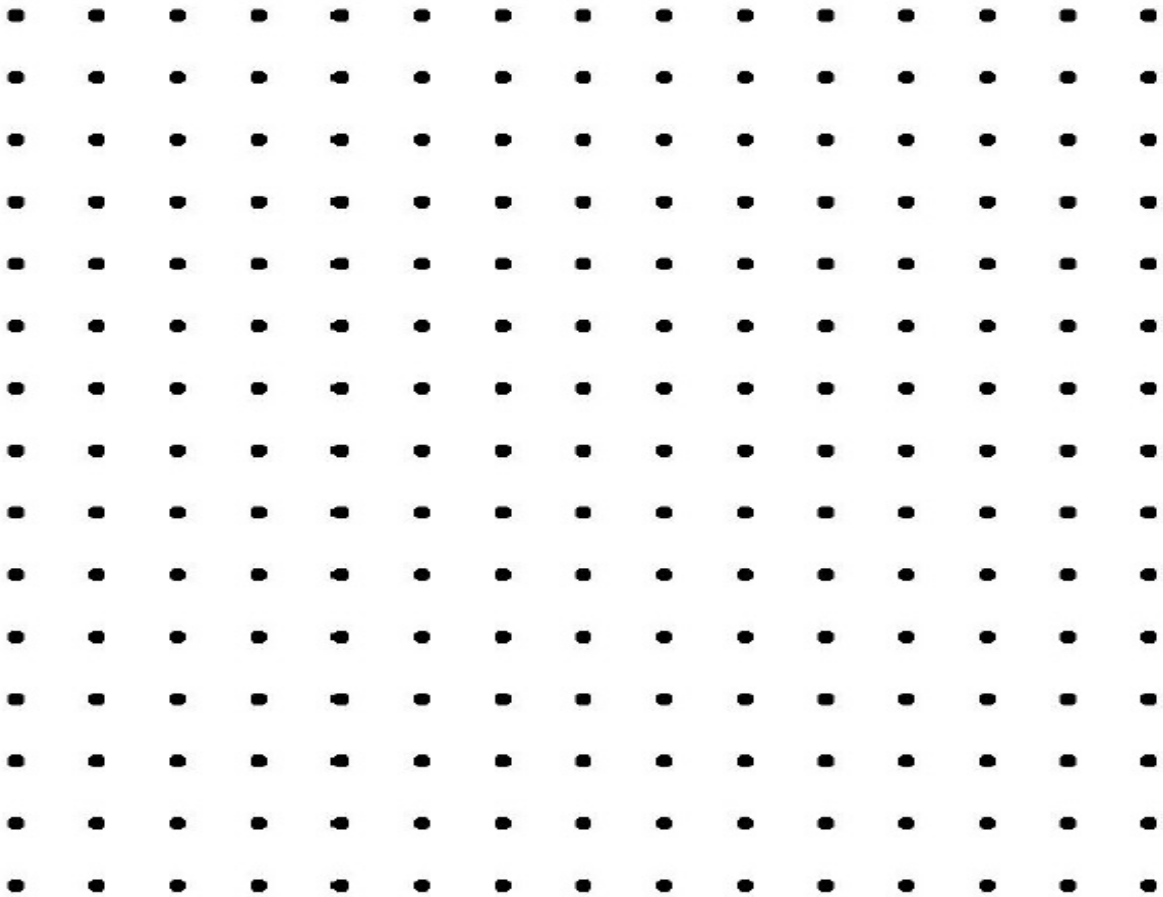


Dots and Lines!



How to play: The players take turns connecting dots that are horizontally or vertically adjacent (next to one another). If a player can complete a square by connecting two dots then they capture that square. You must draw another line after making a capture. So a player may make a large number of captures in a single turn. After the last capture he must still connect two dots. After a player captures a square their initial should be written inside to keep track of the squares captured. When there are no more moves, count the squares to see who won!

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