

A large board game grid with a Pokémap background. The grid is divided into several sections:

- POKEMON DRINKING GAME** (Center): Contains rules for the game, including Trainer Battles, Gold Squares, and Silver Squares. It features a 3x3 grid of squares and a die.
- GYMS**: Rows for various gyms with specific rules and Pokémon icons:
 - VERMILION GYM** (Top Right): Rules for taking advantage of the gym.
 - SAFFRON GYM** (Top Middle-Right): Rules for choosing an opponent.
 - CERULEAN GYM** (Top Middle-Left): Rules for picking a Pokémon.
 - VERMILION GYM** (Middle Right): Rules for rolling the die.
 - VERMILION GYM** (Bottom Right): Rules for taking advantage of the gym.
 - SAFARI ZONE** (Middle Right): Rules for catching Pokémon.
 - CEADON GYM** (Bottom Middle-Right): Rules for rolling the die.
 - CEADON GYM** (Bottom Middle-Left): Rules for rolling the die.
 - CEADON GYM** (Bottom Left): Rules for rolling the die.
 - CEADON GYM** (Bottom Far Left): Rules for rolling the die.
- POKEMON MASTER!** (Middle Left): Rules for using a Pokémon Master.
- CHAMPION GARY** (Middle Left): Rules for using Champion Gary.
- THE ELITE FOUR** (Middle Left): Rules for using the Elite Four.
- POKEMON MASTER!** (Middle Left): Rules for using a Pokémon Master.
- CHAMPION GARY** (Middle Left): Rules for using Champion Gary.
- THE ELITE FOUR** (Middle Left): Rules for using the Elite Four.
- POKEMON MASTER!** (Middle Left): Rules for using a Pokémon Master.
- CHAMPION GARY** (Middle Left): Rules for using Champion Gary.
- THE ELITE FOUR** (Middle Left): Rules for using the Elite Four.

The grid also includes various Pokémon icons and text boxes for specific game events. The background features a detailed Pokémap with buildings and paths.