































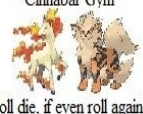










<p>Pallet Town</p>  <p>Bulbasaur, Charmander, or Squirtle. Also known as the hardest choice of your life.</p>	 <p>Rattata used Tackle! You seriously rolled a one? Remove all footwear (including socks) in shame.</p>	 <p>Metapod used Harden! Miss a turn, if there are other players here, this increases to three for all of them.</p>	 <p>Beedrill used Twineedle! Two people drink, your choice.</p>	<p>Pewter Gym</p>  <p>Roll die, even, you give a drink, odd, you take a drink.</p>	 <p>Zubat used Supersonic! Take a drink and go back 3 spaces.</p>	 <p>If you're a guy, guys drink, if you're a girl, girls drink.</p>
<p>Fuchsia Gym</p>  <p>Roll die, even take two drinks, odd give two drinks. If wearing purple this doubles.</p>	 <p>Lapras used Surf! Give the person to your left a piggyback around the room. Take a drink if you can't.</p>	 <p>If you're a guy, guys drink twice, if you're a girl, girls drink twice.</p>	 <p>Scyther used Leer! Anyone wearing red takes it off, undergarments are optional. (Anime FTW!)</p>	<p>Saffron Gym</p>  <p>Take two drinks, or take three and give two (ps I hate you).</p>	 <p>Ditto used Transform! Do exactly what the next player does.</p>	 <p>Clefairy used Metronome! Close eyes. Person to your right chooses A & B, you decide what happens.</p>
 <p>Eevee used Focus Energy! Make a rule. (Max three active rules at a time).</p>	 <p>Gyrados used Hydropump! Take four drinks unless you ever landed on Magikarp, in which case give four drinks.</p>	 <p>Dragonite used Hyperbeam! Give five drinks but miss a turn to recharge.</p>	<p>Elite Four</p> <p>Roll die, pick number between one and six. If you roll your number you succeed and move on, if you don't, take a drink and try again next turn.</p>	<p>Champion Rival</p>  <p>Finish your drink like a boss. If you have less than 1/10th of a drink left, get a new one and finish it.</p>	 <p>Snorlax used Rest! Miss two turns and if someone lands on Gengar take three drinks.</p>	<p>Cerulean Gym</p>  <p>Take one drink, or take two and give one (you malicious bastard).</p>
 <p>Tauros used Take Down! Give two drinks and take one.</p>	<p>Viridian Gym</p>  <p>If you're a guy, guys drink three, if you're a girl, girls drink three. You also take one more drink yourself.</p>	<p>^{v12}</p>  <p>The Drinking Game</p> <p>If you land on a space which is weak against your starter give a drink, if you land on a space strong against your starter, take a drink.</p> <p>  = Weak  = Strong </p> <p>  = Semi-Mandatory = stop, players decide at start.  = Mandatory stop </p>		<p>Mt. Silver</p>  <p>First to reach here wins. Everyone must finish and everytime someone does the remaining players drink.</p>	 <p>Hypno used Disable! Pick a word that no one can say. (Three max disabled words).</p>	 <p>Jigglypuff used Sing! It is now your responsibility to draw on anyone who falls asleep early.</p>
 <p>Golbat used Supersonic! Take a drink and go back four spaces.</p>	 <p>Gengar used Night Shade! For every drink you take, give two (max 3).</p>	 <p>Machop used Seismic Toss! Four arms, four drinks, you decide.</p>	 <p>Electrode used Explosion! Take a drink, everyone else takes two.</p>	 <p>Dodrio used Tri Attack! Take three drinks.</p>	<p>Cinnabar Gym</p>  <p>Roll die, if even roll again, if odd, drink twice as many times as you rolled evens (min two drinks).</p>	 <p>Roll die; 1/2 Sleep Powder, miss a turn. 3/4 Poison Powder, take a drink. 5/6 Paralyze Powder, do nothing.</p>
<p>Celadon Gym</p>  <p>Roll die; 1/2 miss two turns, 3/4 take two drinks, 5/6 do nothing.</p>	 <p>Magikarp used Splash! But nothing happened...</p>	 <p>Fearow used Mirror Move! Do exactly what the last player did.</p>	 <p>Abra used Teleport! Move up to four spaces forward, for every space take a drink.</p>	<p>Vermillion Gym</p>  <p>Roll die, if even you're paralyzed and try again next turn, if odd take a drink.</p>	 <p>Meowth used Payday! Everyone but you takes a drink.</p>	 <p>Doduo used Double Hit! Take two drinks.</p>