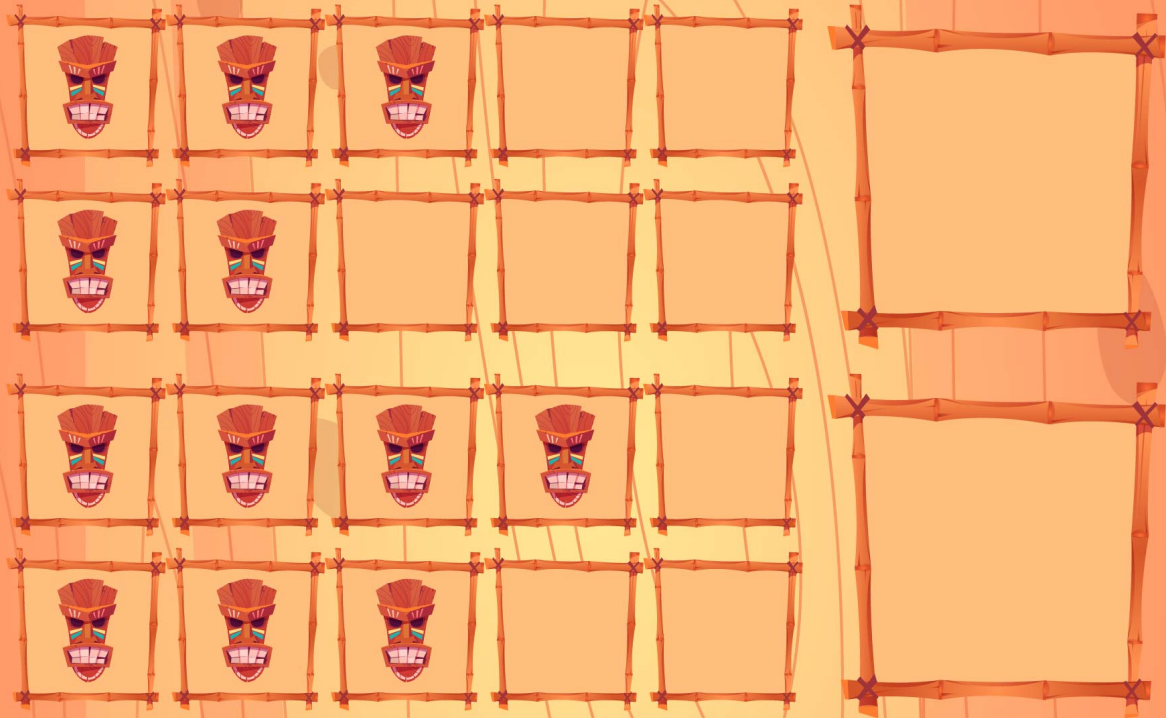


# Mask Ten Frames



1	2	3	4	5
6	7	8	9	10